

Matthew Migneault

Online Portfolio: www.matthewmigneault.com

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Objective

Obtain a position that provides valuable experiences in organizational, leadership, team building, research and business skills needed to succeed in future educational and occupational endeavors.

Skills/Qualifications

- Efficient in Agile and Scrum Management Styles
- First-hand experience with international cultures and operating a business with a global perspective
- Experienced in Photoshop, Video-editing, Autodesk Inventor/Maya
- Knowledge of C#, Java, Unity Engine, Web Page Design
- Effective communication, customer service, leadership and problem-solving skills.
- Ability to multi-task, meet deadlines and work as part of a team or alone.

Education

- Champlain College (2015 - 2019)
 - B.S. Management of Creative Media (Game Management & Production)
 - Minor: Global Studies
- Shanghai University of International Business and Economics (May 2017 - August 2017)
- Champlain College Study Abroad Program: Dublin, Ireland (August 2017 – December 2017)
- Alvirne High School (2011 - 2015)

Work Experience

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|--------------------------------------|-------------------------------|------------------------|
| - Harmonix Music Systems | QA Tester | August 2019 - Current |
| - Skymap Games | Assistant Producer | April 2018 - May 2019 |
| - 5-IT Shanghai | Digital and Web Design Intern | May 2017- August 2017 |
| - Champlain College Residential Life | Resident Assistant | August 2016 – May 2017 |

Achievements/Community Service/Activities

- Experienced with console porting and worked alongside industry professionals such as Bill Gardner (Bioshock, Perception) and Chuck Carter (MYST, ZED). [More details on the online portfolio mentioned above]
- Officially recognized as a Certified Scrum Master (CSM) with proficient skills in Agile / Scrum management styles
- Inductee to the National Society of Leadership & Success – Sigma Alpha Pi